

Operational Area Council

The OAC coordinates, reviews, and recommends for approval all emergency and disaster response policies, procedures, plans, and other influencing factors or events that would affect the Stanislaus Operational Area. The OAC provides technical review of all disaster plans by any agency or jurisdiction in the County for approval as to form and compliance with ICS, SEMS, NIMS, and HSPD 5 and 8.

JPA Members

Stanislaus County
City of Ceres
City of Hughson
City of Modesto
City of Newman
City of Oakdale
City of Patterson
City of Riverbank
City of Turlock
City of Waterford

Partnering Agencies

American Red Cross

Broadcast Industry

California Office of Emergency Services

Community-Based Organizations

Faith-Based Organizations

Fire Districts

Hospitals

Latino Emergency Council (LEC)

Law Enforcement

Mountain Valley EMSA

National Weather Service

Non-Governmental Organizations

Private Industry

Reclamation Districts

Salvation Army

Schools

Special Districts

Stanislaus County Departments

Stanislaus Regional 9-1-1

United Way

Utilities

Stanislaus County Operational Area Council A G E N D A



July 20, 2017 1:30 p.m. Harvest Hall 3800 Cornucopia Way

- 1. Call to Order
- 2. Public Comment
- 3. Introductions / Roll Call
- 4. Approval of Minutes
 - a) January 19, 2017
- 5. Presentations
 - a) Catastrophic Bay Area Earthquake Plan Presentation Jeff Newman Cal OES Senior Emergency Services Coordinator
 - b) Heat Wave Responses and Review Jim Ferrera / Eric Holly
- 6. Agenda Items
 - a) No Action Items Noted
- 7. Informational Items Office of Emergency Services
 - a) National Preparedness Month / Shake Out
 - b) Training Courses
 - c) Local Hazard Mitigation Plans
 - d) City Emergency Operation Plans
- 8. Operational Area Member and Partner Reports
 - a) Cities
 - b) Public Health
 - c) Fire
 - d) Law Enforcement
 - e) Agricultural Commissioner
 - f) Public Works
 - g) Utilities
 - h) Cal OES
 - i) Other Agencies
- 9. Announcements
 - a) Next Op Area Council Meeting October 19, 1:30 p.m., Harvest Hall
- 10. Adjourn